Year 9 Curriculum 2023 - 24

| Subject | Term 1 | Term 2 | Term 3 | Term 4 | Term 5 | Term 6 |
|------------------------------|--|--|--|--|--|--|
| Core PSHE | Health and Wellbeing | Health and Wellbeing, | Living in the Wider World | Relationships | | Health and Wellbeing Looking after |
| Į. | Risky behaviour, gangs and | Relationships | Setting goals. Preparing for options. | | e and abuse and why are we talking | yourself including, diet, lifestyle balance, |
| Ų | exploitation. | | Learning strengths and career options. | about it? | | healthy choices and online habits. |
| Į. | County Lines , Knife Crime | Risky behaviour, drugs, alcohol | Careers, Unifrog Financial wellbeing. | #something's not right SRE ncluding | | |
| Į. | | and smoking/ vaping and young | The cost of living. Wants and needs, | pornography, contraception, STI's, | tamily and parenting, | |
| Į. | | people, the law, managing risk | budgeting, necessities, and luxury | consequences and signposting. | | |
| ļ | | and consequences | | | | |
| Ų | | | | | | |
| | | | | | i . | |
| RS | The Buddha | The Buddha | The Problem of Evil | The Problem of Evil | | ction. Exploring how individuals have been |
| Į. | How and why do his experiences | How and why do his experiences | | Philosophy Unit | inspired by their beliefs | to be a force for good in society. |
| | and teachings have meaning for | and teachings have meaning for | Philosophy Unit | Danik mala sasas ta balisas is | | |
| | people today? | people today? | Why is there evil in the world? | Does it make sense to believe in God? | | |
| Ų | | | | Gou! | | |
| Core PE | Rugby or Basketball (boys); Netball | Invasion Games (Rugby, football, | Football or Fitness (boys); Badminton | Fitness or Table tennis (boys): No | etball or Badminton (girls); Danish | Striking & Field Games or Athletics |
| Į. | or Alternative Games (girls); table | badminton, table tennis, | or Handball (girls); Alternative Games (| | (mixed) | leadership (boys & girls); Striking & Field |
| Į. | tennis (mixed) | basketball). | mixed) | | | Games (girls); |
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| English | Lacking a Voice: Of Mice ar | nd Men and essay writing. | Controlling the Narrative: Dystopi | an Fiction and creative writing. | Power and Identity | : Leave Taking and rhetoric. |
| - | | In | | In | 0 11 11 0 11 11 | In |
| Maths | Number revision and Geometry ; | Number; fractions, decimals. | Sequences. Percentages. Perimeter | Perimeter and area. Circles. Ratio | Collecting & representing data. | Construction and Loci, 3D shapes, |
| l I | angles, , algebra. | Coordinates and linear groups, rounding & estimation. Indices & | and area. | & proportion. Probability. | Equations. Construction and Loci. | Transformations, percentage calculations. |
| l I | | Standard form | | | | |
| Ų | | Standard 151111 | | | | |
| Colones Biolone | Call about the call the call the | Call distance | Oitid th ditit | Opposition animals and algebra | Decreeding and together discourse | Description. |
| Science - Biology | Cell structure and transport | Cell division | Organisation and the digestive system | Organising animals and plants. Communicable diseases | Preventing and treating diseases Non-communicable diseases | Respiration |
| | | | | Communicable diseases | communicable diseases | |
| | | | | 1 | | l |
| Science - Chemistry | Atomic structure | | The periodic table | | Structure and bonding | |
| Science - Physics | Conservation and di | ssipation of energy | Energy transfer by heating | Energy resources | Energy resources. Electric circuits | Electric circuits |
| | | T | 1 | | | |
| French/ German | Describing myself, my family, | Free time: TV, cinema, | Free time: Sport | Food & drink and helping at home. | Technology & Social media | Travel & Tourism |
| , | relationship with family, what I was like when I was younger and my | French/German film, reading and music. | | Past, present, future tenses | | |
| | ideal friend/idols. | music. | | | | |
| Ų | ideal mendyidois. | | | | | |
| History | Causes of the First World War | Experiences of the First World | Causes of the Second World War, | End of the Second World War | The Holocaust | Migrations |
| , | | War, Suffragettes | Plymouth Blitz | | | |
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| Geography | Is the UK's weather predictable? | What is the future for the Middle | Will everyone love to be beside the | | Is Russia a prisoner of geography? | Living World – GCSE unit 1 |
| | Weather patterns and processes | East? Natural resources, | landscapes | | synoptic unit | |
| | | sustainability | | | | |
| | | | | | | |
| Art | -Artist studies for 'Green Man' and | Development of ideas. Designs for | Development of ideas. Designs for 2D | Illustration and Advertising - | observations and artist studies | Illustration and Advertising final outcome |
| | Arcimboldo. Observational drawing: | 3D outcomes. Clay Relief piece | outcome. Painting outcome (NB. half the | | | |
| i i | | | | | | |
| | Natural objects and Proportions of | based on studies of the Green | year will do 3D outcome whilst other half do | | | |
| | | | 2D) | | | |
| | Natural objects and Proportions of | based on studies of the Green | | | | |
| | Natural objects and Proportions of the face | based on studies of the Green Man | 20) | | | |
| Computing | Natural objects and Proportions of the face Computer Programming: | based on studies of the Green Man Computer Sytems | 20) iMedia Project: | iMedia Project: | Computer Systems: | BBC Microbits: |
| Computing | Natural objects and Proportions of the face Computer Programming: Sequence and Selection in Scratch | based on studies of the Green Man Computer Sytems THe Binary number system | 20) | iMedia Project: Project Brief: Digital Artifact | Embedded Systems | Numbers |
| Computing | Natural objects and Proportions of the face Computer Programming: Sequence and Selection in Scratch Intro to python proramming: print, | based on studies of the Green Man Computer Sytems THe Binary number system Networking Introduction: What is | iMedia Project: Project Brief: Visual Identity | Project Brief: Digital Artifact | Embedded Systems Traffic Light controller | Numbers Random Data |
| Computing | Natural objects and Proportions of the face Computer Programming: Sequence and Selection in Scratch Intro to python proramming: print, input, Storing variables | based on studies of the Green Man Computer Sytems THe Binary number system Networking Introduction: What is a LAN? | iMedia Project: Project Brief: Visual Identity Visual Identities Analysis | Project Brief: Digital Artifact Mood boards | Embedded Systems Traffic Light controller BBC MicroBits: | Numbers |
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